

BLUE HORRORS

- Deep Strike
- Infiltrators
- The Shadow of Chaos
- Warp Rifts

M6"

T3

SV7+

W1

LD8+

OC1

RW4+

125 PTS

Base 25mm

1KOMMANDO

—

2BEWEGUNG

—

3BESCHUSS

Coruscating Blue flames

PISTOL

PSYCHIC

R	A	BS	S	AP	D
18"	2	4+	3	-1	1

VERWUNDET

2+	3+	4+	5+	6+
T1	T2	T3	T4-5	T6+

Coruscating Yellow flames (ref. only)

PISTOL

PSYCHIC

R	A	BS	S	AP	D
18"	2	5+	2	-1	1

VERWUNDET

2+	4+	5+	6+
T1	T2	T3	T4+

4ANGRIFF

—

5NAHKAMPF

Blue claws

R	A	WS	S	AP	D
Melee	1	5+	3	0	1

VERWUNDET

2+	3+	4+	5+	6+
T1	T2	T3	T4-5	T6+

Yellow claws (ref. only)

R	A	WS	S	AP	D
Melee	2	5+	2	0	1

VERWUNDET

2+	4+	5+	6+
T1	T2	T3	T4+

Penumbral Puppetry

This unit has Stealth. Each time a melee attack targets this unit, subtract 1 from the Hit roll.

VERTEIDIGUNG

—

IMMER / EINMALIG

Exploding Horrors

Each time this unit is selected to fight, you can select one enemy unit within Engagement Range of it, then select one or more Brimstone Horror models in this unit. For each Brimstone Horror model you select, roll one D6: on a 4+, that model is destroyed and that enemy unit suffers 1 mortal wound.

Split

Each time a Blue Horror model in this unit is destroyed, after the attacking unit has finished making its attacks, if this unit is not destroyed, roll one D6 for that model. On a 4+, add one Brimstone Horror model to this unit.

Sullen Malevolence (Aura)

While an enemy unit is within 6" of this unit, if this unit contains one or more Blue Horror models, worsen the Leadership characteristic of models in that enemy unit by 1.

GEGEN DIESE EINHEIT

W3 · RW 7+ · 4++ · 1 LP je Modell

WIRD VERWUNDET MIT

2+ S6+	3+ S4-5	4+ S3	5+ S2	6+ S1
-----------	------------	----------	----------	----------

RETTUNGSWURF JE DS

DS 0 4++	DS -1 4++	DS -2 4++	DS -3 4++	DS -4 4++
-------------	--------------	--------------	--------------	--------------

REGELN & KEYWORDS KURZ

Deep Strike Each time this unit makes an ingress move (20.04), if every model in this unit has this ability, it can be set up anywhere on the battlefield that is more than 8" horizo...

Infiltrators During deployment, if every model in a unit has this ability, it can be set up anywhere on the battlefield that is more than 8" horizontally from your opponent's deploym...

The Shadow of Chaos If your Army Faction is LEGIONES DAEMONICA, certain areas of the battlefield are considered to be within your army's Shadow of Chaos, as follows: ■ Your deployment zone...

Warp Rifts Each time a LEGIONES DAEMONICA unit from your army is set up on the battlefield using the Deep Strike ability, if it is set up wholly within your army's Shadow of Chaos,...

PISTOL [PISTOL] and [CLOSE-QUARTERS] are identical for all rules purposes.

PSYCHIC Each time an attack is made with a [PSYCHIC] weapon, you can ignore any or all modifiers to that attack's BS or WS characteristic and any or all modifiers to the hit rol...

AUFSTELLUNG

10x Blue Horror - Equipped with: Coruscating Blue flames, Blue claws